

**SCHOOL BUILDING COMMITTEE
PEEBLES ELEMENTARY SCHOOL**

All meetings held at the
Bourne Veterans Memorial Community Center at 6:30 PM
unless otherwise noted

MEETINGS SCHEDULE AND AGENDAS
May 27, 2016 Updated August 19, 2016

DATE	AGENDA
<i>Schematic Design Phase (SD)</i>	
June 30, 2016	SCHOOL BUILDING COMMITTEE MEETING Review MSBA Comments
July 20, 2016	MSBA BOARD MEETING
July 21, 2016	SCHOOL BUILDING COMMITTEE MEETING - NO QUORUM
July 28, 2016	SCHOOL BUILDING COMMITTEE MEETING Review MSBA Board Meeting Review Schematic Design Phase Schedule and Deliverables Review Town Meeting Vote Schedule High School Capacity Study
August 4, 2016	SCHOOL BUILDING COMMITTEE MEETING Review Updated Site Plan and Floor Plans Review Preliminary Exterior Elevations Review CM at Risk Process Review Preliminary Technology Systems Review Preliminary FFE Layout
August 11, 2016	COMMUNITY FORUM NO. 8 - 6:00 to 8:00 PM - BOURNEDALE ELEMENTARY SCHOOL CAFETERIA
August 18, 2016	SCHOOL BUILDING COMMITTEE MEETING Review Progress Site Plan and Floor Plans Review Progress Exterior Elevations Review Final Mechanical and Electrical Systems Review Sustainable Design Features
August 23, 2016	BOARD OF SELECTMEN - 7:00 PM BOURNE VETERANS MEMORIAL COMMUNITY CENTER
September 1, 2016	SCHOOL BUILDING COMMITTEE MEETING Review Progress Design Review Community Outreach
September 8, 2016	SCHOOL BUILDING COMMITTEE MEETING Final Site Plan, Floor Plans and Elevations Final Project Cost Final Project Schedule Vote to submit Schematic Design Cost Estimate to MSBA
September 14, 2016	CAPITAL OUTLAY MEETING - 8:30 AM TBD
September 15, 2016	SUBMIT SCHEMATIC DESIGN COST ESTIMATE TO MSBA
September 19, 2016	FINANCE COMMITTEE MEETING - 7:00 PM BOURNE VETERANS MEMORIAL COMMUNITY CENTER
September 20, 2016	COMMUNITY FORUM NO. 9 - 6:00 to 8:00 PM - PEEBLES ELEMENTARY SCHOOL CAFETERIA
September 22, 2016	SCHOOL BUILDING COMMITTEE MEETING - 7:00 PM Vote to submit Schematic Design Package to MSBA
September 29, 2016	SUBMIT SCHEMATIC DESIGN PACKAGE TO MSBA
	ADDITIONAL MEETINGS TO BE SCHEDULED